

*The Performers and Entertainers Guild of Lochac*

*Guild Challenge Logbook*

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## ***Purpose of the Guild***

*The Performers and Entertainers Guild of Lochac aims to bring together those gentles who seek to explore the areas of performance and entertainment within the Kingdom of Lochac in the Society for Creative Anachronism.*

*By creating a community based around these activities, the Guild hopes to foster a collaborative environment, conducive to the study of medieval performance and the enhancement of the skills of its members.*

## ***Purpose of this book***

*One way the Guild seeks to foster growth and development in its members is by posing the challenge of rising through the ranks of the Guild, an activity that requires sustained effort, dedicated practice and continual improvement.*

*This book is a tool by which Guildmembers may record their progress towards attaining each rank, and can also serve as a reference for the activities undertaken to satisfy the requirements of each rank.*

## ***Ranks in the Guild***

*The ranks achievable in the Guild are as follows:*

*Novice*

*Apprentice*

*Journeyman*

*Guild Master*

*Various requirements must be met to achieve each rank.*

## *Ranking explained*

*Performance and entertainment are diverse fields, and there are many activities that qualify for advancement within the Guild. Moreover there are several different forms of entertainment and performance, each of which require different skills to execute competently.*

*The Guild recognises this by offering different paths through which to attain a higher rank. A Guildmember may choose to devote themselves to a particular genre of performance and master each of the skills relevant to that performance type. Researching, composing and performing a poem in a period style would qualify a Guildmember as an Apprentice of Poetry.*

*Alternatively, a Guildmember may set out to master a particular skill across multiple modes of performance. Writing pieces for instrumental music, vocal music, poetry, storytelling and acting would qualify a Guildmember as a Journeyman of Composition.*

*Equally, a Guildmember may opt to develop whichever skills please them, mixing genres and skills as desired. Performing an instrumental piece, writing a poem and researching period prop making would qualify a Guildmember as an Apprentice just as readily as any other set of achievements.*

*Directing and Teaching are skills that appear at the Journeyman level, as they require a grounding in the basics before they can be practiced effectively.*

*If a field of endeavour that interests you is not represented in this logbook, contact the Provost of Entertainers to discuss inclusion in the next version. If you are interested in it, likely others will be as well!*

# Rank Attainment Log

## *Novice*

Rank gained on the \_\_\_\_\_ day of \_\_\_\_\_, AS \_\_\_\_\_ / \_\_\_\_\_ AD

## *Apprentice*

Rank gained on the \_\_\_\_\_ day of \_\_\_\_\_, AS \_\_\_\_\_ / \_\_\_\_\_ AD

## *Journeyman*

Rank gained on the \_\_\_\_\_ day of \_\_\_\_\_, AS \_\_\_\_\_ / \_\_\_\_\_ AD

## *Guild Master*

Rank gained on the \_\_\_\_\_ day of \_\_\_\_\_, AS \_\_\_\_\_ / \_\_\_\_\_ AD



# Novice

*To attain the rank of Novice, all that is required is an expression of desire to join the Guild, and a message sent to the Provost of Entertainers (the Guild Clerk) to be added to the roster.*

*Such message submitted to:*

\_\_\_\_\_, *Provost of Entertainers*

*on the*

\_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*





# Apprentice

To attain the rank of Apprentice, an attempt must be presented in no less than three (3) fields of endeavour.

Fields of endeavour are indicated on the following table:

<i>Skill</i>	<i>Requirement</i>	<i>Genre</i>							
		<i>Vocal music</i>	<i>Instrumental music</i>	<i>Storytelling</i>	<i>Poetry</i>	<i>Acting</i>	<i>Physical performance</i>	<i>Prop making</i>	<i>Shenanigans</i>
<i>Performance</i>	<i>Perform a piece</i>								
<i>Composition</i>	<i>Compose/design a piece</i>								
<i>Research</i>	<i>Find any source of period performances of the genre</i>								

When the requirements for a field of endeavour have been met, place a check mark in the appropriate box.

*I.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*II.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*III.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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# *Journeyman*

*To attain the rank of Journeyman, skill must be demonstrated in no less than five (5) fields of endeavour.*

<i>Activity</i>	<i>Requirement</i>	<i>Genre</i>															
		<i>Vocal music</i>		<i>Instrumental music</i>		<i>Storytelling</i>		<i>Poetry</i>		<i>Acting</i>		<i>Physical performance</i>		<i>Prop making</i>		<i>Shenanigans</i>	
<i>Performance</i>	<i>3x: Perform a piece for the second time</i>																
<i>Composition</i>	<i>3x: Present a composition to other people</i>																
<i>Research</i>	<i>3x: Compare a primary source with another relevant source</i>																
<i>Directing</i>	<i>3x: Direct a group performance</i>																
<i>Teaching</i>	<i>3x: Write an article or teach a class</i>																

*I.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*II.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*III.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*IV.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

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*V.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*VI.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*VII.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*VIII.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*IX.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

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*X.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*XI.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*XII.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*XIII.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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*XIV.*  
*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_  
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*XV.*

*Skill:* \_\_\_\_\_

*Genre:* \_\_\_\_\_

*Title of work:* \_\_\_\_\_

*Presentation date:* \_\_\_\_\_ *day of* \_\_\_\_\_, *AS* \_\_\_\_\_ / \_\_\_\_\_ *AD*

*Notes:* \_\_\_\_\_

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# *Guild Master*

*To attain the rank of Guild Master a Journeyman must produce a substantial body of work demonstrating consistent quality. A single “Masterwork” is generally insufficient, although a long-term multi-faceted project may demonstrate the required sustained skill.*

*In addition, the Journeyman must contribute to performance in the Kingdom by teaching, provoking, guiding or otherwise facilitating performance opportunities.*

*The rank of Guild Master is attained when the other members of the Guild deem that the Journeyman has fulfilled these requirements.*

*As the activities required to attain this position are less quantifiable than the lower ranks, the following pages offer more flexible space to record your endeavours along the road to Mastery.*





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